

Clubs NZ Mah Jong Championship 2025

TOURNAMENT RULES



1. Goulash every hand. Players cannot go Mah Jong before or during a goulash.
2. Points will be awarded for hands.
3. Jokers (Loosies) will be used.
4. Robbing The Kong: Player may be fishing and sees another player has an exposed Pung of tile required. If that player picks up 4th tile to make the Pung a Kong, then player needing that tile to go Mah Jong may claim it. Thereby Robbing the Kong.
5. When a player has an exposed Kong of tiles in which is included a loose/joker tile, should they then pick up themselves from the wall the 4th tile and place it alongside their Kong to make 5 tiles that player has the right to withdraw the loose tile from this set and place it back into their own hand to be used again. (No set of 5 tiles in Mah Jong).
6. One extra point will be awarded if the hand has no jokers/loosies.
7. If East Wind Mah Jong's, double the number of points for the hand only will be awarded, plus one extra point if the hand has no jokers/loosies.
8. East always passes to the next player regardless of the outcome.
9. One point given immediately for a bouquet.
10. Unless stated last tile can be taken from the discard.
11. If after the first discard the flower tile has been forgotten it is too late, and the hand remains a tile short. Similarly, if a Kong tile is forgotten, the same rule applies, player cannot Mah Jong.
12. No Pungs from the table in running hands.
13. Chows are concealed. The last tile can be taken from the discard unless stated on hand.
14. A tile is deemed discarded as soon as the tile touches the table (whether it has been unseen, or hand is still on said tile).
15. False Mah Jong: Play can continue if other players have not exposed their hand or any part of the wall has been knocked down.
16. No player should throw in or expose their hand until the winner's hand has been scrutinized by all players at the table.
17. All tiles to be turned over before the wall is built.
18. Play consists of 16 hands for sessions 1,2 & 3 and 12 hands for sessions 4,5 & 6.
19. Players may declare Fishing (and put their fish token up) at any time during the game before a Mah Jong is declared. '1F' to be entered on the score sheet after the hand has been checked. A Fishing point cannot be claimed if Fishing has not been declared and token placed on the board.
20. There will be a countback for any prize getters downgraded with either fishing points or bouquets

2025 disputes committee: (decision is final).