

Remits from Whangamata Mah Jong Club. 2025

1. Change to Rule 18. Play consists of 16 hands for sessions 1,2 & 3 and 12 hands for sessions 4,5 & 6. To Play consists of 14 hands for sessions 1,2 & 3 and 12 hands for sessions 4,5 & 6. or
2. Play consists of 16 hands for sessions 1,2 & 3 and 12 hands for sessions 4,5 & 6 but all games to be completed at the end of the dedicated time

Rationale: Historically the session has run well over the 2 hours allocated

3. A table can play up to 2 dead walls if time permits
4. Replace Heavenly Twins with Hovering Angel Pung of Own Winds, Pair of Dragon and a chow in each suit