



# CLUBS NEW ZEALAND

# 2025 NATIONAL MAH-JONG TOURNAMENT

## REGISTRATIONS OPEN

Open to any Clubs NZ Members  
who can play Mah Jong


**DATE**
**24TH-25TH MAY 2025**
**2-DAY-ENTRY-FEE**
**\$100<sub>pp</sub>**
*INCLUDES LUNCH & TEA BREAKS*
**REGISTRATION DEADLINE**
**1ST MAY 2025**
**LOCATION**
**WHANGAMATA CLUB**
**MORE INFO**
**CNZMJTOURNAMENT  
@OUTLOOK.COM**

We are very pleased to invite you to the Clubs New Zealand 2025 National Mah-Jong Tournament, to be held on the weekend of 24th and 25th May 2025.

*Whangamata Club Inc. runs its own Restaurant offering great meals and prices. Family and Friends may like to join you for the weekend. While you are playing in the Tournament, they could be taking advantage of the two golf courses, beach walking, boating and fishing, spectacular bush walks, shopping and cafes.....*

**If you have any queries, please phone or email:**

CNZMJTournament@outlook.com

Jill Thomson 027 491 4902 or

Donna Lowrie 027 818 6041

## ACCOMMODATION

Whangamata has a great selection of Motels to choose from all within a short distance:

**Thank you to our accommodation partners:**


**Breakers Motel**

Your Hosts: Graham & Lynne

07 865 8464

info@breakersmotel.co.nz



**MOTEL and Conference Centre  
South Pacific Motel**

Your Hosts: Graham & Lynne  
07 865 9580

[thesouthpacificnz@outlook.com](mailto:thesouthpacificnz@outlook.com)



**Whangamata Real Estate**  
Holiday Rental Homes

07 865 8499

[colin@whangamatarealestate.co.nz](mailto:colin@whangamatarealestate.co.nz)



# CLUBS NEW ZEALAND 2025 NATIONAL MAH-JONG TOURNAMENT



## TOURNAMENT PROGRAMME

### SATURDAY 24TH MAY

9am	Registration Tea and Coffee
9.30am	Welcome and Notices
9.45am - 11.45am	SESSION 1 16 Hands
<b>11.45am - 12.30pm</b>	<b>LUNCH</b>
12.30pm - 2.30pm	SESSION 2 16 Hands
<b>2.30pm - 3pm</b>	<b>AFTERNOON TEA</b>
3pm - 5pm	SESSION 3 16 Hands
<b>At conclusion of play</b>	<b>Delegates Meeting</b>

### SUNDAY 25TH MAY

8.30am	Doors Open
9am - 10.30am	SESSION 4 12 Hands
<b>10.30am - 11am</b>	<b>MORNING TEA</b>
11am - 12.30pm	SESSION 5 12 Hands
<b>12.30pm - 1.30pm</b>	<b>LUNCH</b>
1.30pm - 3pm	SESSION 6 12 Hands
<b>Afternoon Tea, Prize Giving and Farewell</b>	

### OUR COMMITMENT TO ALL PLAYERS

Prizes will be given as advertised at the end of second days play.  
Your scores will be available for viewing at the end of each session

## TOURNAMENT INFORMATION

### TOURNAMENT PRIZES

**1st Place** - Cash & Trophy  
**2nd to 10th Place** - Cash Prizes  
*Session and Special Hand Prizes  
Plus Spot Prizes*

### REGISTRATION

\$100 per person for the 2-day tournament. Includes light lunches,  
morning and afternoon tea.

***Your Valid Membership Card must be presented Day 1 of Registration***

### ENTRIES:

Close Friday 1st May 2025  
Entry will be deemed complete when a completed Registration Form  
and payments are received.

***Please be sure to include your Name, Club, and Club # in payment reference***

### SEATING:

Please bring your own cushions.

### SPECIAL REQUESTS:

Please note on your Registration Form any special requests or dietary  
requiriements.

### DELEGATES MEETING:

Delegates Meeting will be held after play on Saturday.  
1x Representative per Club.

All remits and Expressions of Interest for 2026 CNZ National  
Championships to be received 2 weeks prior to this tournament.



CLUBS NEW ZEALAND  
**2025 NATIONAL  
MAH-JONG TOURNAMENT**  
*Welcome*



## THANK YOU TO OUR SPONSORS



**Whangamata  
Real Estate**

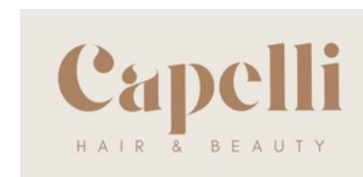
WHANGAMATA REAL ESTATE 2024 LTD (LICENSED REAA 2008)



Jude Briton & Steve Desmond  
Property Maintenance  
judeb@live.com

**Coastal Property Services 2019 Ltd**

Lawn mowing etc  
021 188 5134



The Little  
**Gallery**  
TAIRUA & WHANGAMATA

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## 5 POINT HANDS

**Four Blessings:** Pung of each of the Winds & Pair of anything.  
**Sparrows Sanctuary:** 2 Pairs of 1 Bamboo (Sparrows) & a Pair of each Green Bamboo (2, 3, 4, 6, 8).  
**Victory:** Pung of Red & White Dragons, 2 Pungs & Pair of blue Circles (2, 4, 8).  
**Emerald Twins:** 7 Pairs of Green Bamboos.  
**Eastern Seaboard:** Pungs Green Dragons, Pung East Wind, One each South, West, North Wind, & Pung and a Pair Blue Circles (2, 4, 8).

## 4 POINT HANDS

**Unique Wonder:** 1 each Dragons, 1 each NEWS & 1's & 9's in each Suit & any tile Paired.  
**Three Great Scholars:** Pung of each of Red, White, Green Dragons & a Pung & Pair of Suit or wind.  
**Heads & Tails:** 4 Pungs & Pair of 1's & 9's.  
**Gates of Heaven:** Pungs of 1's & 9's run 2-8 & one tile Paired to the run. One Suit only.  
**Confused Gates:** Pung of 1's in 1st Suit. Pung 9's 2nd Suit, & a run 2-8 in 3rd Suit with 1 tile Paired.  
**Winds & Dragons:** 4 Pungs & Pair of Winds or Dragons.  
**Drifting Cloud:** Pung of White Dragons, 3 Pungs & a Pair of consecutive Characters. (Pair must come at either end).  
**Representatives:** Pung Winds, Pung Dragons. Pung 1's in one Suit, Pung of 9's second Suit, & Pair of 1's or 9's in third Suit.  
**Numbers Parallel:** Pung & a Pair of Winds or Dragons, & a Pung of the same number in each Suit (no 1's or 9's).

## 3 POINT HANDS

**Traffic Lights:** Pung Green Dragons, Pung Red Dragons, Pung of even & odd Circles & Pair of Circles.  
**Green Ice:** Pungs of Green & White Dragons, a Pung & a Pair of odd & even Characters.  
**Scarlet Pimpernel:** Pung of Red & White Dragons, 2 Pungs & Pair of Red Bamboo (1, 5, 7, 9).  
**Ruby Jade:** Pung Red & Green Dragons, Pung Red Bamboo, (1, 5, 7, 9), Pung Green Bamboo (2, 3, 4, 6, 8) & Pair of Bamboo.  
**Lily of the Valley:** Pung of Green & White Dragons, 2 Pungs & Pair of Green Bamboos (2, 3, 4, 6, 8).  
**Strawberry Cream:** Pung of Red & White Dragons, 2 Pungs & Pair of even Characters (2, 4, 6, 8).  
**Royal Ruby:** Pung of Red Dragons, 3 Pungs & Pair of Red Bamboo's (1, 5, 7, 9).  
**Emerald Dagger:** Pung of Green Dragons, 3 Pungs & Pair of 1, 5, 7, 9, characters.  
**Wentworth:** Pung Green Dragons Pair East Winds 3 Consecutive Pungs 1 Suit.

## 3 POINT HANDS

**Scarlet Poppy:** Pung Red Dragon, 3 Pungs & a Pair of Even Characters. (2, 4, 6, 8).  
**White Elephant:** Pung of White Dragons, 3 Pungs & Pair of Even Circles (2, 4, 6, 8).  
**Run Pung & a Pair:** Run 1-9 a Pung & a Pair in any Suit.  
**Double Numbers:** 2 Pungs 1 Suit, 2 Pungs same numbers second Suit, & Pair Winds/Dragons.  
**Chinese Odds:** 4 Pungs of the odd numbers & a Pair. (1, 3, 5, 7, 9) in any one suit.

## 2 POINT HANDS

**Wiggly Snake:** Run of 1-9 in Suit, one each of the Winds & Wind Paired.  
**Windfall:** 1 of each Wind (NEWS) & 5 Pairs of one Suit. No 1's or 9's allowed.  
**Hitler's Blunder:** Run 1-7 in Suit, a Pung of Dragons one of each Wind. (NEWS).  
**Hachi Ban:** Run 1-8 or 2-9, 3 Pairs of Winds or 3 Pairs of Dragons.  
**Honour Pairs:** Seven Pairs of honours (Winds, Dragons, 1's & 9's)  
**Greta's Garden:** Run 1-7 in one Suit, one each of the Winds & Dragons.  
**Gerties Garter:** Run 1-7 in two Suits. Concealed.  
**Mixed Pungs:** One Suit with Winds &/or Dragons & a Pair. Concealed.  
**Concealed Pungs:** (Purity): One Suit only. No Kongs.  
**Grand Sequence:** Run 1-9 in Suit & Pair in Suit, Pung of Winds or Dragons.  
**Heavenly Twins:** Seven Pairs in one Suit.  
**Sky Ladder:** 4 Consecutive Pungs & a Pair in 3 different Suits. No 2 same Suits next to each other. Pair can be anywhere.

## 2 POINT BAMBOO HANDS

**Imperial Jade:** Pung of Green Dragons & 3 Pungs & Pair of Green Bamboo (2, 3, 4, 6, 8).  
**Snow Drop:** Pung of White Dragons, 3 Pungs & Pair of Green Bamboo (2, 3, 4, 6, 8).

## 2 POINT CHARACTER HANDS

**Driven Snow:** Pung of White Dragons, 3 Pungs & Pair of odd characters. (1, 3, 5, 7, 9).  
**Hitlers Bunker:** Pung of Red Dragons, 3 Pungs & Pair of odd characters (1, 3, 5, 7, 9).

## 2 POINT CIRCLE HANDS

**Green Hornet:** Pung Green Dragons, 3 Pungs & Pair of odd Circles (1, 3, 5, 7, 9).  
**Dragons Blood:** Pung Red Dragons, 3 Pungs & Pair of Red Circles (1, 3, 5, 6, 7, 9).

**Beginning of each Session once seated you may throw the dice to see who starts & break the wall BUT you must not deal until the bell is rung.**



## TOURNAMENT RULES

1. Goulash every hand. Players cannot go Mah Jong before or during a goulash.
2. Points will be awarded for hands.
3. Jokers (Loosies) will be used.
4. Robbing The Kong: Player may be fishing and sees another player has an exposed Pung of tile required. If that player picks up 4th tile to make the Pung a Kong, then player needing that tile to go Mah Jong may claim it. Thereby Robbing the Kong.
5. When a player has an exposed Kong of tiles in which is included a loose/joker tile, should they then pick up themselves from the wall the 4th tile and place it alongside their Kong to make 5 tiles that player has the right to withdraw the loose tile from this set and place it back into their own hand to be used again. (No set of 5 tiles in Mah Jong).
6. One extra point awarded if the hand has no jokers/loosies.
7. If East Wind Mah Jong's, double the number of points for the hand only will be awarded, plus one extra point if the hand has no jokers/loosies.
8. Players cannot remain East Wind for more than three consecutive turns.
9. One point given immediately for a bouquet.
10. Unless stated last tile can be taken from the discard.
11. If after the first discard the flower tile has been forgotten it is too late and the hand remains a tile short. Similarly, if a Kong tile is forgotten, the same rule applies player cannot Mah Jong.
12. No Pungs from the table in running hands.
13. Chows are concealed. Last tile can be taken from the discard unless stated on hand.
14. A tile is deemed discarded as soon as the tile touches the table (whether it has been unseen, or hand is still on said tile).
15. False Mah Jong: Play can continue if other players have not exposed their hand or any part of the wall has been knocked down.
16. No player should throw in or expose their hand until the winner's hand has been scrutinized by all players at the table.
17. All tiles to be turned over before the wall is built.
18. Play consists of 16 hands for sessions 1,2 & 3 and 12 hands for sessions 4,5 & 6.
19. Players must state Fishing before declaring a Mah Jong
20. There will be a countback for any prize getters downgraded with either fishing points or bouquets.

2025 Disputes Committee: (Decision is final).

## REGISTRATION FORM

**SURNAME:**

**FIRST NAME:**

**ADDRESS:**

**PHONE:**

**EMAIL:**

**CLUB:**

**CLUB CARD #:**

**Entries Close:** Friday 1st May 2025

**Registration Fee:** \$100 per person

*Includes light lunch, morning and afternoon tea both days.  
(please email any special dietary requirements)*

**Email entries with all required info to:  
[CNZMJTournament@outlook.com](mailto:CNZMJTournament@outlook.com)**

**Please make payments to Whangamata Club  
02 0472 0011752 068**

***Please include your name, club and club # as reference***